



Animal Survival- Risk Analysis and Management

Risk Analysis		Management				
Hazard/Harm	Risk severity (Initial)	Control (Eliminate/ Minimise)	Action	Risk severity (residual)	SOP	Accepted
People: Poor supervision	12	M	Supervised Activity	4	1 Activity Supervisor per 15 participants (max 30 participants) Station leaders at appropriate points in the area	Yes
Environment; Sharp objects	9	M	Wear shoes Add checks for sharp objects to monthly activity checks	3	Must have covered sturdy shoes – crocs do not count	Yes
People: Impairment of Supervisor	6	E	CYC Staff to look out for signs of impairment	3	-	Yes
People: being careless to others	6	M	Take care	2	Take Care when moving around Look out for others	Yes
Environment: not staying in area	6	M	Use banks as a barrier and tape off each end		To be played in the designated area Return to supervisor at end of game when the hooter sounds Do not go past boundary tape, over fences, or climb up hills/banks	Yes
Environment: Uneven track/ground	6	M	Not a running game, be aware of un even ground Take care around uneven surfaces and when walking on slippery or muddy areas	2	Take Care when moving around in Animal Survival area, looking out for uneven, slippery, or muddy surfaces, and be careful of tree roots. Stealth Game; you do not need to run	Yes
Condition: Extreme weather	4	M	Make use of tree shelter Wear hats/sunscreen CYC Staff to be aware of changing conditions, as rain may cause the area to become hazardous	2	CYC Hosts/Instructors can close activity if weather makes using this course too dangerous (e.g. potential of flash floods through course)	Yes
Equipment: Damage to equipment	2	M	CYC Staff to check prior to putting out gear All gear will be checked once a month during activity checks	1	-	Yes

Reviewed Jan 2024



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Emergency procedures Stop activity, assess situation, administer first aid, call emergency services if necessary, notify camp organisers and camp staff, and fill out an incident form when practicable.	
Equipment	Lives, Food stations, Vests, End of game horn Activity SOPs
Competencies for Activity Sign Off	<ul style="list-style-type: none">• Be able to manage a group of participants 1:15 (max of 30 participants)• Follow the Activity SOPs• Actively supervising the participants• Looking out for unsafe actions• Know where to get help/locate CYC Staff or group organizers• Technical information
Final decision on implementing activity	ACCEPTED by CYC Director
Comments Circumstances can change quickly, supervisors need to be diligent in their task, and respond as needed.	

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